



Utah High School Activities Association 2008 State Soccer Tournaments



Entries

Final Region standings are to be submitted to the UHSAA via e-mail, thompson@uhsaa.org immediately upon conclusion of the final regular season game. All ties are to be broken by the Regions. In the case of ties which cannot be broken immediately upon conclusion of regular season play, standings should be submitted with the ties and then the UHSAA is to be notified immediately upon resolution of the tie(s).

First Round and Quarter-Final Games

First round and quarter-final games are **not** the property of the UHSAA; therefore, the financial arrangements for those games must be made by the two regions involved. Games are to be played on the day specified on the state brackets. Officials will be assigned by the state arbiter (Sherrie Griffiths at 254-3727). Please notify her as soon as possible after game times and sites are established by the schools and regions involved. The home school is responsible for payment of the officials for those games.

First round games will be held at the home site indicated on the tournament bracket. The quarter-finals are to be held at the site of the school with highest region place as entered in the tournament. If tied, a coin toss will decide home site. First round and quarter-final games played on a school day for either school are to be played at 4:00 p.m.; games played on Saturday will be played at 1:00 p.m. Game time but not the day of the game may be adjusted by mutual consent of both schools. Games on school days for either school may not start before 3:00. If a game time is changed (day may **not** be changed) the UHSAA and the arbiter must be notified immediately. Host sites must provide adequate security and medical coverage, and are also responsible for payment of the officials. Admission for first round games and quarter-final games may be charged with all gate receipts becoming property of the two schools involved.

School Administration / Student Supervision

The administration (principal and/or assistant principals) of each school is responsible for crowd management and the supervision of students at **all** tournament games. Students must be under adult supervision at all times.

Administrators are to check in with game management and give a cell phone number so they can be reached immediately if necessary.

Tie Game Procedure

If teams are tied at the end of regulation play, the overtime procedure will be as follows: a 10-minute maximum "sudden victory" overtime period will be played. The game concludes when a goal is scored. If no goal is scored prior to the conclusion of the 10 minute period, a second 10 minute maximum "sudden victory" period will be played. If at the conclusion of the second "sudden victory" overtime period, no goal has been scored, the game will move into a shootout to determine the winner. Shootout procedures are outlined in items 3 & 4 on page 75 of the National Federation Soccer Rules Book.

No Banners or Signs

There are to be **no** banners or signs of any kind displayed at the state tournament.

Specific Information for Semi-Finals and Finals

Tickets

Student ticket prices are \$4.00 and adults are \$5.00 for semi-finals and finals. Tickets may be pre-sold at your school if requested well in advance of the tournament. **Everyone must have a ticket including bus drivers, photographers, cheerleaders, etc.**

Game Balls

Game balls will be furnished for the semi-finals and finals by the Spalding Ball Company. Teams must furnish their own warm-up balls for all games.

Warm-up

A ten minute warm up period on the field between games will be the standard. However, in the event the schedule runs behind, the warm up time will be shortened or eliminated by tournament management. Your cooperation will be appreciated.



2008 State Soccer Tournaments (cont.)

Pre-Game

So as not to delay the start of a game, team captains must meet promptly with the referee at the conclusion of the previous game for the coin toss and pre-game conference. If we are behind schedule teams will assemble with the referee with 10 minutes left in previous game for the pre-game conference.

Team Benches

The designated home team will occupy the bench on the west side of the field, the visiting team will be on the opposite side.

Jerseys

The designated home team will wear light or white jerseys, however, bring both visitor and home uniforms in case competing teams have similarly colored uniforms. Teams should come dressed to the site. Dressing facilities will be made available if needed to change jerseys.

Team Admission

Your team members will not need passes to enter the stadium. Each competing team will be allowed a maximum of 25 participants who will be allowed admission free of charge. This number includes any combination of coaches, players, ball holders and managers. Teams must enter the team gate all at once so a count may be taken and players hands stamped. **All additional personnel in excess of 25 members must have a ticket to enter.** Each team must furnish at least one ball-holder as part of their allotment. Ball-holders must check-in with the referee immediately following the pre-game conference for station assignment.

Ejections: Coaches' Responsibilities

In the case of any person(s) being ejected for offenses that require suspension from a subsequent game, the COACH must insure that any such person does **NOT** coach or participate in the next game or games that team plays, or that coach, team and/or school will be subject to further action.

Scoreboard / Game Time

Official game time will be kept on the stadium scoreboard for semifinals and finals and kept on a scoreboard, where available, during first round and quarterfinal games.

Starting Line-up

Teams will provide a roster of the starting line-up to the press box 20 minutes prior to the game.

Bus Parking

Timpview: Buses park in the lot immediately north of the field. The bus parking area is accessed by going through the student parking lot on the northeast side of the building.

Woods Cross: Buses drop off teams at the stadium entrance then park at the far north end of the parking lot.

Water for Teams

Teams will provide their own water. Any liquid other than plain water (Gatorade, Powerade, etc.) Must be kept entirely off of the artificial playing surface at all times.

TEAMS WILL CLEAN UP THEIR BENCH / TEAM AREA IMMEDIATELY FOLLOWING THEIR GAME.

Please take care of the host facilities. Let's not abuse our privileges there.....we may want to use them again!

Congratulations on being in the tournament. Best of Luck!



FARMERS