

# UTAH HIGH SCHOOL ACTIVITIES ASSOCIATION

## *Dramatic Monologues*

Title: \_\_\_\_\_ Author: \_\_\_\_\_

Participant # \_\_\_\_\_ Round # \_\_\_\_\_

1. Interpretation	S	E	G	F
Understanding & communication of emotional content of the story				
Facial expression and gestures				
Tempo & Rhythm				
Voice & diction (articulation, variety, projection, control)				
Use of staging elements (blocking, movement, picturization and balance)				

2. Characterization				
Clear and motivated objectives				
Creative and appropriate choices to achieve objective				

3. Performance Overview				
Emotional effect				
Overall effectiveness				
<b>Totals</b>				

Time: \_\_\_\_\_ minutes \_\_\_\_\_ seconds

Final Rating    S    E    G    F  
Final Ranking    1    2    3    4

*After rating the students in their performances, you are then asked to rank the performances in each round 1-4. There should be a clear winner (1<sup>st</sup> place in each round). If there are more than four performances rank all remaining students fourth. Please take into account their rating in determining how performances are ranked. For example, a first place ranking should receive a majority of superior ratings.*

**Dramatic Monologue** -The time limit for Dramatic Monologue is **2 to 6 minutes**.

**Timing begins AFTER the introduction.**

Properties, costuming, etc. may be used but are not required.

Scenic backgrounds should not be used.

Monologues are one person taking the part or role of **ONE character**.

The character speaks only one part, but can act or react as though other characters are present.

All elements come through one character.

A monologue (mono-act) can be from a published or an original work.

Judge's Name \_\_\_\_\_

Judge's Number \_\_\_\_\_

**Please write comments below and on the back of this sheet**

*If you feel that a piece has not followed the rules on the ballot and therefore should be deemed ineligible, please score the piece as you normally would. As soon as the round is over, you should let the tabulation room know of the violation.*