UTAH HIGH SCHOOL ACTIVITIES ASSOCIATION MILITARY- OVERALL EFFECT SCORE SHEET

The emphasis of this routine is on precision, clean and sharp movements, maneuvering and formations. Any basic military maneuversor steps such as pinwheels, blocks, ranks and files, etc. may be used. Kicks and ripples may be used. School uniforms or military style costumes shall be worn. No dance steps, no jazz hands, no rolls, no hip movements, no jazz runs, no pyramids, no arch backs, no toe touches (Russian or straddle), nor tumbling may be used. Props/backdrops/sets are prohibited. **NO DISTRACTING VOCALS AND FACIALS!**

School:		_Classification: 6A 5A	4A 3A 24	4
Competition:		_Location:	_Date:	-
	(√) Denotes Superi	or Performace (O) Denotes Improvement	t Needed	
	SCORING	CATEGORIES	RATING	SCORE
APPEARANCE	Appropriate Costume		Superior 16.25 - 20 (Almost the whole time, to all the time)	
	Appropriate Footwear	Uniformity	Excellent 12.25 - 16 (Most of the time)	
	Accessories		Good 8.25 - 12 (About 1/2 the time)	
	🗆 Makeup		Fair 4.25 - 8 (Very little of the time)	
	🗆 Hair		Poor 0 - 4 (None of the time, to very little of the time.)	(20)
•	Facial Expressions	□ Authenticity of Emotions	Superior 24.25 - 30 (Almost the whole time, to all the time.)	
SHOWMANSHIP	Vocals	Audience Appeal	Excellent 18.25 - 24 (Most of the time)	
	Variety/Balance	Projection	Good 12.25 - 18 (About 1/2 the time)	
	🗆 Uniformity		Fair 6.25 - 12 (Very little of the time)	
	Eye Contact		Poor 0 - 6 (None of the time, to very little of the time.)	(30)
PRESENTATION	Esprit De Corps/ Teamwork	Military Focus	Superior 24.25 - 30 (Almost the whole time, to all the time.)	
	Cohesiveness of Technical Elements	Consistent Performance Throughout	Excellent 18.25 - 24 (Most of the time)	
	Appropriate Music	Style is Purposeful and Well Planned	Good 12.25 - 18 (About 1/2 the time)	
	🗆 Energy	Musicality	Fair 6.25 - 12 (Very little of the time)	
	🗆 Confidence	Posture	Poor 0 - 6 (None of the time, to very little of the time.)	(30)
Jud	ge's Signature:			
	<u> </u>		TOTAL	
Tab	ulator's Signature:		SCORE	(80)

UTAH HIGH SCHOOL ACTIVITIES ASSOCIATION MILITARY- CHOREOGRAPHY SCORE SHEET

The emphasis of this routine is on precision, clean and sharp movements, maneuvering and formations. Any basic military maneuversor steps such as pinwheels, blocks, ranks and files, etc. may be used. Kicks and ripples may be used. School uniforms or military style costumes shall be worn. No dance steps, no jazz hands, no rolls, no hip movements, no jazz runs, no pyramids, no arch backs, no toe touches (Russian or straddle), nor tumbling may be used. Props/backdrops/sets are prohibited. **NO DISTRACTING VOCALS AND FACIALS!**

School:		Classification: 6A 5A	4A 3A 2A	N N	
Competition:		Location:	Date:		
(\checkmark) Denotes Superior Performace (O) Denotes Improvement Needed					
	SCORING C	ATEGORIES	RATING	SCORE	
NTS	Musical Interpretation	Technical Elements	Superior 16.25 - 20 (Almost the whole time, to all the time)		
C ELEMENTS	Pacing	Military Focus	Excellent 12.25 - 16 (Most of the time)		
	Creativity/ Originality	Military Elements	Good 8.25 - 12 (About 1/2 the time)		
ARTISTIC	Dynamics	Continuity	Fair 4.25 - 8 (Very little of the time)		
AR	Tempo Variations	Visual Effects	Poor 0 - 4 (None of the time, to very little of the time.)	(20)	
F	Upper Body Movement	Level Changes	Superior 24.25 - 30 (Almost the whole time, to all the time.)		
CONTENT	Whole Body Movement	□ Variety of Movement	Excellent 18.25 - 24 (Most of the time)		
SKILL CON	Footwork	Flexibility	Good 12.25 - 18 (About 1/2 the time)		
	Directional Changes		Fair 6.25 - 12 (Very little of the time)		
	Change of Pace		Poor 0 - 6 (None of the time, to very little of the time.)	(30)	
FORMATIONS	Transitions	Intricacy of Formations	Superior 24.25 - 30 (Almost the whole time, to all the time.)		
	Floor Patterns	Staging/Design	Excellent 18.25 - 24 (Most of the time)		
	Use of Space		Good 12.25 - 18 (About 1/2 the time)		
	Variety of Formations		Fair 6.25 - 12 (Very little of the time)		
	Manuevering of Formations		Poor 0 - 6 (None of the time, to very little of the time.)	(30)	
Jud	ge's Signature:				
Tabulator's Signature:			TOTAL SCORE	(80)	
100			()		

UTAH HIGH SCHOOL ACTIVITIES ASSOCIATION MILITARY- EXECUTION SCORE SHEET

The emphasis of this routine is on precision, clean and sharp movements, maneuvering and formations. Any basic military maneuversor steps such as pinwheels, blocks, ranks and files, etc. may be used. Kicks and ripples may be used. School uniforms or military style costumes shall be worn. No dance steps, no jazz hands, no rolls, no hip movements, no jazz runs, no pyramids, no arch backs, no toe touches (Russian or straddle), nor tumbling may be used. Props/backdrops/sets are prohibited. **NO DISTRACTING VOCALS AND FACIALS!**

School:		Classification: 6	4 5A	4A 3A 2	A
Competition:		Location:		Date:	_
(\checkmark) Denotes Superior Performace (O) Denotes Improvement Needed					
	SCORING C	ATEGORIES		RATING	SCORE
IENT	Completion of Moves	🗆 Balance		Superior 16.25 - 20 (Almost the whole time, to all the time)	
STRENGTH OF MOVEMENT	Body Control	Partnering/Group Wor	k	Excellent 12.25 - 16 (Most of the time)	
	Strength of Core/Torso	Flexibilty		Good 8.25 - 12 (About 1/2 the time)	
	Extension of Arms, Legs & Feet			Fair 4.25 - 8 (Very little of the time)	
	Power of Movement			Poor 0 - 4 (None of the time, to very little of the time.)	(20)
	Kicks/Extensions	Feet/Footwork		Superior 24.25 - 30 (Almost the whole time, to all the time.)	
QUE	🗆 Splits	□ Legs		Excellent 18.25 - 24 (Most of the time)	
TECHNIQUE	🗆 Hips	Traveling Footwork		Good 12.25 - 18 (About 1/2 the time)	
	Shoulders/Posture			Fair 6.25 - 12 (Very little of the time)	
	Arms/Hands			Poor 0 - 6 (None of the time, to very little of the time.)	(30)
PRECISION	Timing	Maneuvering Transitio	ns	Superior 24.25 - 30 (Almost the whole time, to all the time.)	
	Unision	Imatching Angles		Excellent 18.25 - 24 (Most of the time)	
	🗆 ln Step	□ Heads		Good 12.25 - 18 (About 1/2 the time)	
	Spacing/Interval Spacing			Fair 6.25 - 12 (Very little of the time)	
	Body Alignment			Poor 0 - 6 (None of the time, to very little of the time.)	(30)
Judge's Signature:				TOTAL	
Tabulator's Signature:			TOTAL SCORE	(80)	