## \*MUSICAL THEATRE SCENE - MEDALS ROUND - UHSAA

R: 2/27/2020

Participant Number Title of Scene					
Author		Time_	]	Round	_
Skill/Standard Definition	SUPERIOR Above Standard 4 - 5 points	EXCELLENT Meets Standard 3-4 Points	GOOD Approaching Standard 2-3 Point	FAIR Little or No Effort 0-1 points	POINTS (Out of 5 for each standard)
CHARACTERIZATION Emotional and physical believability and commitment to character.	Characters are <b>consistently</b> emotionally and physically believable. Dynamic emotional and bold physical character choices have been made and are consistent throughout.	Characters are <b>frequently</b> emotionally and physically believable but not consistent.	Characters are <b>infrequently</b> emotionally and physically believable. Few creative choices are being made.	Characters are <b>not</b> emotionally and physically believable.	
COMMENTS:					
OBJECTIVES/TACTICS Creative and consistent tactics towards an objective that create a relationship with partner(s).	Committed tactics toward an objective prompt intuitive reactions to partner(s).	Committed tactics toward an objective prompt identifiable reactions to partner(s).	Tactics toward an objective prompt some reactions to partner(s)	Tactics, objectives and a relationship to partner(s) are not evident.	POINTS (Out of 5 for each standard)
COMMENTS:					
VOICE Tone, pitch, volume, articulation, vocal dynamics and other chosen vocal techniques that reflect the character, emotions, subtext and purpose of the musical scene.	Vocal projection is appropriately varied and dialogue is consistently clearly articulated throughout; use of pitch, tempo, tone, and inflection communicate the character, emotions, subtext and story.	Vocal projection is appropriately varied and dialogue is <b>frequently clearly</b> articulated; use of pitch, tempo, tone, and inflection usually communicate the character, emotions, subtext and story.	Vocal projection and clearly articulated dialogue are <b>inconsistent</b> ; use of pitch, tempo, tone, and inflection sometimes communicate the character, emotions, subtext and story.	Vocal projection and articulated dialogue are absent; use of pitch, tempo, tone, and inflection does not communicate the character, emotions, subtext and story	POINTS (Out of 5 for each standard)
COMMENTS:		l		1	ı
CHOREOGRAPHY AND STAGING Communicates the character, emotions and subtext. Choreography enhances the storytelling, the motivations, emotions and subtext.	Staging and choreography consistently communicate appropriate character, motivations, emotions, subtext and story; Staging and choreography is varied, purposeful, and enhances storytelling.	Staging and choreography communicate appropriate character, emotions and subtext and story; blocking is purposeful and reflects the character's emotions motivations and subtext.	Staging and choreography expressions sometimes communicate the character, emotions, subtext and story; blocking generally reflects the character's emotions, motivations and subtext.	Choreography and staging are rarely communicate the story; blocking does not reflect the character's emotions, motivations and subtext.	POINTS (Out of 5 for each standard)
COMMENTS:					
EXECUTION Concentration and commitment to moment-to-moment choices that show integration of all of the standards listed above. Creation of believable characters and a compelling story. Polished and prepared.	Concentration and commitment to moment-to-moment choices are sustained throughout the performance; integration of all of the standards listed above. Creation of believable characters and a compelling story. Polished and prepared.	Concentration and commitment to moment-to-moment choices are sustained throughout most of the performance; integration of all of the standards listed above. Creation of believable characters and a compelling story. Polished and prepared.	Concentration and commitment to moment-to-moment choices are inconsistently sustained; integration of all of the standards listed above. Creation of believable characters and a compelling story. Polished and prepared.	Concentration and commitment to moment-to-moment choices are absent; does not attempt to create a believable character and/or story. Not polished or properly prepared.	POINTS (Out of 5 for each standard)
COMMENTS:					

## GENERAL RULES FOR MUSICAL THEATRE SCENE PERFORMANCES AND MATERIAL SELECTION:

- The time limit for Musical Theatre is 2-6 minutes.
- Timing begins AFTER the introduction.
- Introductions should ONLY include title of play, participant #, author, and characters.
- 1-4 entrants may participate in a musical theatre scene.
- Material must be drawn from published scripts written for the theatre. Works from poetry, film, internet or standard popular song lyrics are not permitted.
- The performers may use pre-recorded, non-vocal musical accompaniment or live music. No acapella singing is allowed.
- Dialogue leading into a song is encouraged but not required.

## Please take note of the following rules from the Handbook when scoring and ranking each piece:

- "After watching the students in their performances, you are then asked to rank the performances in each round 1-6. (1 is highest) If there are more than 6 performances, rank all remaining students 6th.
- Final score must be in WHOLE POINTS 1 25
- If you feel that a piece has not followed the rules on the ballot and therefore should be deemed ineligible, please score the piece as you normally would. Please note the concern on the ballot below:

FINAL SCORE OUT OF 25 POINTS	FINAL RANKING: (Circle one)	ATTENTION TABULATION ROOM:
Insert TOTAL POINTS here: (Tallied from the front page)	1 (highest score) 2 (second highest score) 3 (third highest score) 4 (fourth highest score) 5 (fifth highest score)	Timing Issue ( mmss)  Rule Violation (explain)
	6 (sixth highest score)  NO TIES FOR RANKING even if the scores are the same!	Other concerns

ADDITIONAL COMMENTS: (Please justify why you gave them their ranking)

Judges Name (please print)	Judge's Signature