

# General Guidelines for Technical Theatre IE Competition 4-8-22

The technical theatre portion for the Individual Events Competition consists of all students reading any straight play (non-musical), and basing their design off of their play choice. The students need to read through the instructions thoroughly before beginning their project; points will be deducted for violations of any of the guidelines.

If you have any questions regarding the competition please contact: [case.spaulding@canyonsdistrict.org](mailto:case.spaulding@canyonsdistrict.org)

## Important Reminders for Coaches:

- Please read through all of the guidelines thoroughly; if a student leaves out small details they will have points deducted from their overall scores.
  - For example, on the costume design document it states: "Swatches **MUST** be included and attached to the lower left-hand corner of the design rendering." If a student doesn't include swatches or places them in the "top right-hand corner" they will have points taken away on the Execution portion of the scoring template.
- Contact Region/State Rep to clarify what dates and times students need to set up their displays and be present for verbal defense.
- Each school may take four entries in each category to their Region Event. Student names should be added to the same Region/State Entry Form as is used for acting competitors provided on the UHSAA website or by your Region/State Rep.
- All rules that apply to Individual Events regarding placement and state qualifications also apply to the Technical Competition. The following bullet points are listed as clarifications to those rules. Any disputes regarding rules will be determined by the Region Rep or Meet Director.
  - Points awarded in the Technical Competition will not go towards a school's Sweepstakes points.
  - A student may **not** double enter the competition as a technician and an actor *unless* they are in the 1A, 2A, or 3A classification.
  - Students will not be divided into individual rooms to be scored. All entries will be ranked against all other entries in one round.
  - 3 judges will score all presentations in each technical event. Then, without consulting with the other judges, ranks the presentations 1-6 (any piece lower than 6 just receives a 6).
  - At the region level, any presentation scoring 60 or higher will advance to the State Competition. For 1A and 2A schools, any presentation scoring 55 points or higher will advance to the State Competition.
  - Any presentations that receive 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> place, but do not receive a cumulative score of at least 60 points (55 points for 1A and 2A schools) will also qualify for State.
  - There will be no medals rounds for the Technical Theatre Competition. The person with the lowest cumulative rank will win 1<sup>st</sup> place and so on. If there is a tie according to rank, highest cumulative score will be used to determine a tie-breaker. If no winner can be decided at that time, there will be a tie.
- There will need to be three separate judges to judge the Technical Theatre Competition at state. They will judge all presentations during the three rounds of the IE Competition. Therefore, as teachers recommend judges it should be ensured that three of them have the qualifications to judge technical theatre. At the region level it can be decided how to run the technical theatre competition based off of each region's needs.

## UHSA Region/State Technical Theatre Competition-Costume Design

**Inspiration:** Students will select a straight play from which they should base their costume design. Students will read the play and create a costume design for the play given. The skills measured are:

- An understanding of costume design.
- An understanding of the artistic and practical constraints that impact design.
- An understanding of the relationship of costume design to a unifying concept.
- The ability to carry out research into style, period, locale, and genre of the show.
- The ability to present and explain design choices.
- Attention to detail.

Only one entrant may be involved in the design. No collaborations are permitted. Designs for either theoretical or realized productions are acceptable.

The entrant must prepare the following presentation, folder, and defense:

- Five character renderings (either five different characters or a single character through five changes).
  - More than five character renderings will not be accepted.
  - No finished costumes are permitted.
  - Rendering should be large enough for all the judges to see and placed on a tri-fold board for a presentation.
- Template or trace character are permitted.
- Swatches **MUST** be included and attached to the lower left-hand corner of the design rendering.
- The trifold board should be presented and labelled in the following manner:
  - Include the play title.
  - Include your entrant number. (This will be given at the competition and can be hand-written. Please leave a spot for your number.)
  - Each rendering should include the following clearly labelled:
    - Character Name
    - Act
    - Scene
- The folder should be include and be presented in the following manner:
  - A design statement or theme of the show
  - Analysis of script requirements
  - Complete research
  - Sources of inspiration for design and color palette (if used)
  - Preliminary sketches
  - Please site all sources used (bibliography is sufficient)
- The defense of this design should be 2 to 3 minutes long and should follow this format following the concept design statement:
  - Slate with your number, category (costume or scenic design), title of play, and author.
  - Discuss the history and research images and information applicable to your final design and IF you stuck with the original setting OR chose to change that, and why.
    - Explain how your design(s) further the mood or tone of the show. What images or colors stood out to defend these choices?
    - Use your folder, trifold, and model to solidify your design(s) as you defend your choices from start of the process to finished product.
  - Judges may ask clarifying questions with any remaining time.

A table will be provided for you to set up your display at the competition; any additional materials will need to be provided by student; your display area will be roughly 36"x15".

## UHSA Region/State Technical Theatre Competition-Scenic Design

**Inspiration:** Students will select a straight play from which they should base their scenic design. Students will read the play and create a scenic design for the play given. Students will create a UNIT SET (or permanent set) for the play given. The skills measured are:

- An understanding of scenic design.
- An understanding of the artistic and practical constraints that impact design.
- An understanding of the relationship of scenic design to a unifying concept.
- The ability to carry out research into style, period, locale, and genre of the show.
- The ability to present and explain design choices.
- Attention to detail.

Only one entrant may be involved in the design. No collaborations are permitted. Designs for either theoretical or realized productions are acceptable but must be the play that is selected.

The entrant must prepare the following presentation, folder, and defense:

- A physical scale model (model must be present at the competition, pictures of the model will not be accepted) showing the design of an entire show (*please use a permanent or unit set*), not just a scene. The set should show its relation to the space and how it will sit on the stage. The set should be colored and painted how the finished set would look. Moveable props or set dressings are permitted to accompany the unit set.
  - If using a physical presentation, use 1/4", or 1/2" scale, which is equal to 1'0". Please indicate in your folder which scale was used in your presentation.
  - A physical floor plan for the production that clearly indicates:
    - Performance space
    - Set in relation to performance space
- The folder should be included and be presented in the following manner:
  - The title of the selected play
  - Your entrant number: This will be given at the competition and can be handwritten. Please leave a space for it inside your folder.
  - A design statement summarizing the following:
    - Analysis of script requirements.
    - Unified design concept or theme of the show
  - Your folder should also include the following:
    - Complete research
      - Sources of inspiration
      - Any preliminary sketches
      - A floor plan from bird-eye view's perspective
      - Any research done for show
      - Please site all sources used (bibliography is sufficient)
- The defense of this design should be 2 to 3 minutes long and should follow this format following the concept design statement:
  - Slate with your number, category (costume or scenic design), title of play, and author.
  - Discuss the history and research images and information applicable to your final design and IF you stuck with the original setting OR chose to change that, and why.
    - Explain how your design(s) further the mood or tone of the show. What images or colors stood out to defend these choices?
    - Use your folder, trifold, and model to solidify your design(s) as you defend your choices from start of the process to finished product.
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