

SCENIC DESIGN – Utah High School Activities Association Technical Theatre Ballot

Participant Number _____ Title of Play: _____

Skill/Standard Definition	Above Standard 4 - 5 points	Meets Standard 3-4 Points	Approaching Standard 2-3 Point	Little or No Effort 0-1 points	POINTS (Out of 5 for each standard)
Research and Analysis Research and analysis addressing the artistic needs, practical demands of the production as well as the given circumstances of the script.	Detailed research, and a thorough script analysis clearly address the artistic needs and practical demands of production as well as the given circumstances of the script.	Adequate research, and script analysis address the artistic needs and practical demands of production as well as the given circumstances of the script.	Incomplete research, and script analysis somewhat address the artistic needs, practical demands of production or the given circumstances of the script.	Research and script analysis are not included OR in no way address the artistic needs, practical demands of production or the given circumstances of the script.	_____
Comments:					
Design Concept The design and concept clearly reflect the research and analysis of the script.	A well-conceived, complete and cohesive set of scenic designs and a well-articulated concept clearly address and are unified with the research and script analysis.	A complete and adequate set of scenic designs and concept address and are unified with the research and script analysis.	An incomplete set of scenic designs or concept somewhat address or are in some way unified with the research and script analysis.	Designs and concept or not included or an incomplete set of scenic designs or concept in no way address or are in no way unified with the research and script analysis.	POINTS (Out of 5 for each standard) _____
Comments:					
Artistic Interpretation Scenic design choices reflecting the mood, style, period, locale, and genre and concept of the play.	Scenic design choices powerfully enhance and communicate the mood, style, period, locale, and genre and concept of the play.	Scenic design choices adequately communicate the mood, style, period, locale, and genre and concept of the play.	Scenic design choices somewhat communicate the mood, style, period, locale, or genre and concept of the play.	Scenic design choices are not made or in no way communicate the mood, style, period, locale, or genre and concept of the play.	POINTS (Out of 5 for each standard)
Comments:					
Execution Artifacts and binder documents conveying ideas, products, and choices that support the script and unifying concept providing a professional and polished product. Attention was paid to detail, rules, and requirements.	Artifacts and binder documents successfully enhance artistic ideas and choices to provide exceptional support for the script and concept providing a professional and polished product.	Artifacts and binder documents adequately represent artistic ideas and choices to provide support for the script and concept providing an adequately professional and polished product.	Artifacts and binder documents somewhat represent artistic ideas and choices to provide some or incomplete support for the script and concept providing a product that is somewhat unpolished or unprofessional.	Artifacts and binder documents are missing or do not represent artistic ideas and choices or do not provide support for the script and concept providing a product that is unpolished or unprofessional.	POINTS (Out of 5 for each standard) _____
Comments:					
Defense Students were able to properly explain their design, defend their choices, and enhance your understanding of their design in a 2-3 minute presentation.	Explanation and defense of their design successfully enhanced your idea, understanding, and thought process of choices in design.	Explanation and defense of their design adequately enhanced your idea, understanding, and thought process of choices in design.	Explanation and defense of their design somewhat enhanced your idea, understanding, and thought process of choices in design.	Explanation and defense of their design did not enhance your idea, understanding, and thought process of choices in design.	POINTS (Out of 5 for each standard) _____
Comments:					

General Guidelines for the Technical Theatre IE Competition-Scenic Design

Only one designer per entry. No collaborations are permitted. Designs for either theoretical or realized productions are acceptable. **A complete design entry MUST include all of the following elements:**

- A physical scale model** showing the design of an entire show using a unit or permanent set design. Model must be present at presentation. Set should show its relation to the space and how it will sit on the stage and colored and painted how the finished set would look. Moveable props or set dressings are permitted to accompany the unit set. Model scale must be 1/4", 1/2" or 1" scale equal to 1'0". Scale should be indicated in presentation folder.
- A physical floor plan for the production** from a birds-eye view perspective that clearly indicates performance space and shows set in relation to performance space.
- A presentation folder that includes:**
 - The title of the selected play
 - The entrant's competition number (can be handwritten)
 - A design statement summarizing analysis of script requirements and unified design concept or theme of the show
 - Any research done for the design
 - Sources of inspiration
 - Any preliminary sketches
 - A citation of all sources used (bibliography is sufficient)
- The defense of the design should be 2 to 3 minutes long and should follow this format:**
 - Entrant states with entrant number, category (costume or scenic design), title of play, and author.
 - Entrant discusses the history and research images and information applicable to the final design and IF they stuck with the original setting OR chose to change that, and why.
 - Entrant explains how the design(s) further the mood or tone of the show, including images or colors that stood out.
 - Entrants should use their folder, trifold, and model to solidify their design(s) as they defend their choices from start of the process to finished product.
- Judges may ask clarifying questions with any remaining time.**

FINAL SCORE OUT OF <u>25</u> POINTS	FINAL RANKING: (Circle one)	ATTENTION TABULATION ROOM:
INSERT TOTAL POINTS HERE: (Tallied from the front page)	<ul style="list-style-type: none"> 1 (highest score) 2 (second highest score) 3 (third highest score) 4 (fourth highest score) 5 (fifth highest score) 6 (all others) <p>NO TIES FOR RANKING 1st, 2nd, 3rd, 4th, or 5th place</p>	<p>_____ Rule Violation (explain)</p> <p>_____ Other Concerns (explain)</p>

ADDITIONAL COMMENTS: (Please justify why you gave them their score and ranking)

Judge's Name (please print)

Judge's Signature